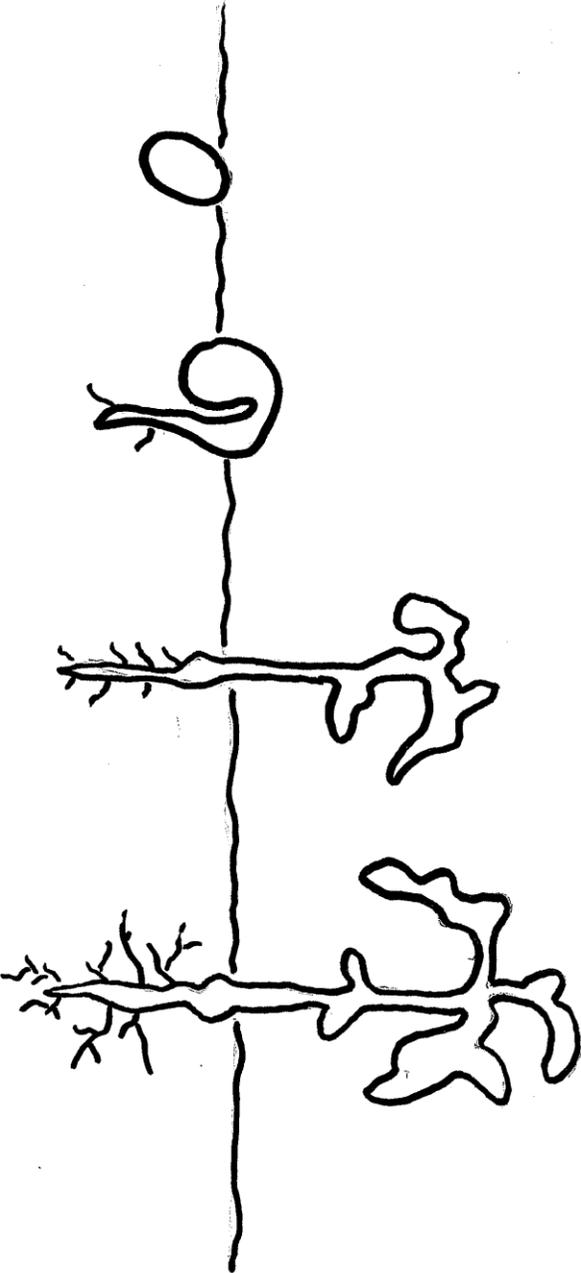
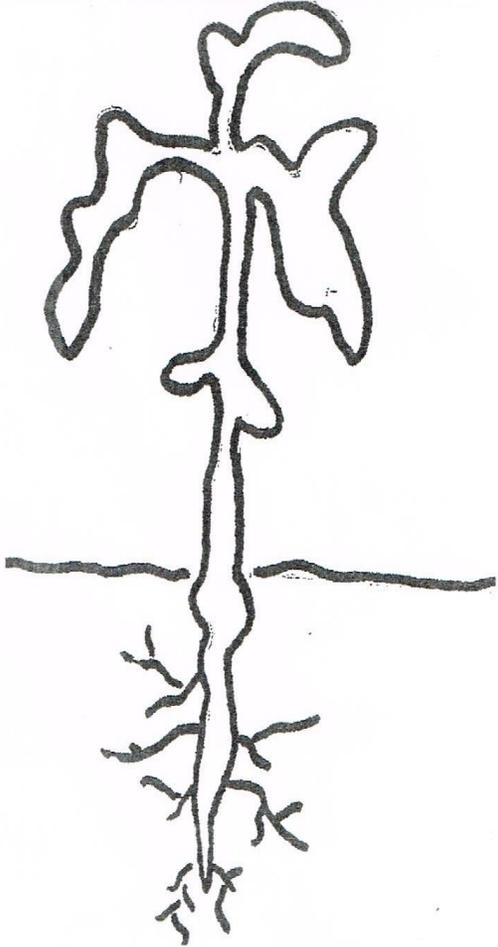
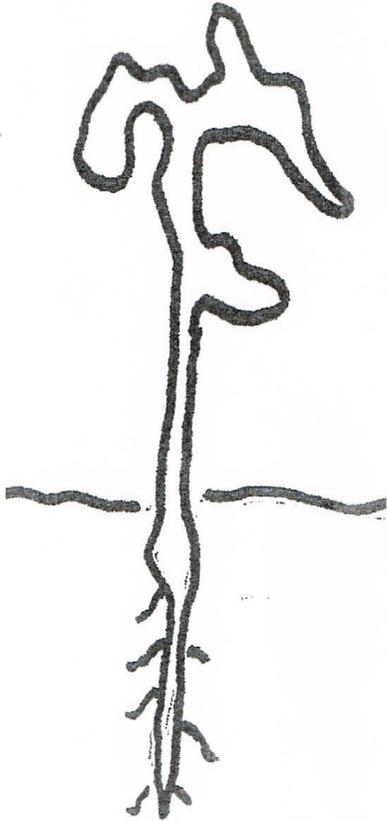
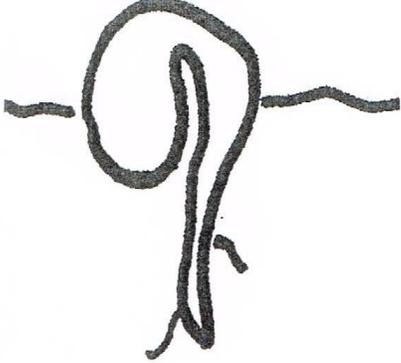
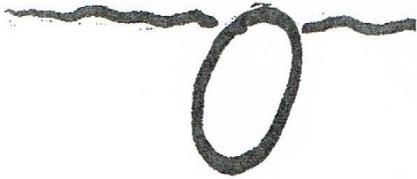


**Plant Growing Sequence**





**Water and Land Flip Stones-** Provide ten rocks (five per player) that have each been painted with a blue wave on one side and a green tree on the other. This is a game for two players. One player decides to be “water” and the other player is “land.” On the count of three, each player rolls a rock into the center of the circle. If both of the rocks show the water (blue wave) side, then the “water” player collects the rocks. If both of the rocks show the land ( green tree) side, then the “land” player collects both rocks. If it is a split, (one water, one land) then the players each pick up their rocks and toss again. Play continues until one player has all the rocks.